

Momento 3.

Conceptualizar “ciudadanía digital”

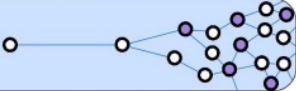
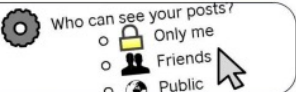
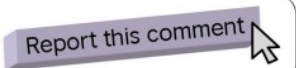
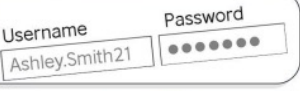
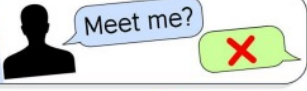
Inglés. Opciones de material y actividades extra

Se presenta una imagen/poster con tips para la navegación segura, con nuevo vocabulario y apoyatura visual. En este caso, tanto docentes como estudiantes pueden ir leyendo las recomendaciones para estar seguro en línea y ambos docentes van comentando, orientando y guiando sobre las mismas.

Poster

 **LearnEnglish Teens**
Reading skills practice: Online safety poster – poster

8 tips to stay safe online

- 1 Be nice to people online. 
- 2 Take care with what you share. 
- 3 Keep personal information private. 
- 4 Check your privacy settings. 
- 5 Know how to report posts. 
- 6 Keep your passwords safe. 
- 7 Never meet anyone in person you've only met online. 
- 8 If you see anything online that you don't like or you find upsetting, tell someone you trust. 

Fuente: British Council. (s.f.). Online safety poster. LearnEnglish Teens. <https://learnenglishteens.britishcouncil.org/skills/reading/a2-reading/online-safety-poster>

Vocabulary games

Game 1: Guess the Digital Word

Read/ listen to the hints and guess the word.

Basic Digital Vocabulary

1. SOCIAL MEDIA

Hint 1: People use this to connect with friends online

Hint 2: You can post photos and messages here

Hint 3: Examples are Instagram, Facebook, TikTok

Answer: Social Media

2. PASSWORD

Hint 1: You need this to enter your accounts

Hint 2: It should be secret and strong

Hint 3: Don't share it with friends

Answer: Password

3. FAKE NEWS

Hint 1: This information looks real but it's not true

Hint 2: You should check the source before believing it

Hint 3: It spreads quickly on social media

Answer: Fake News

4. GROOMING

Hint 1: This is when adults try to trick children online

Hint 2: They pretend to be friends but they're dangerous

Hint 3: Tell an adult if this happens to you

Answer: Grooming

5. ALGORITHM

Hint 1: This computer program decides what you see online

Hint 2: It shows you similar content to what you liked before

Hint 3: It can create information "bubbles"

Answer: Algorithm

Game 2: What Am I? - Digital Citizenship Concepts

Read/ listen to the description and guess "what I am?"

1. CYBERBULLYING

"I happen when people are mean to others online"

"I can hurt people's feelings through messages or posts"

"I should be reported to teachers or parents"

What am I? Cyberbullying

2. PRIVACY SETTINGS

"I help you control who can see your information"

"I can make your profile visible only to friends"

"I am very important for your safety online"

What am I? Privacy Settings

3. NETIQUETTE

"I am the rules for behaving well online"

"I help people be polite in digital spaces"

"I am like good manners but for the internet"

What am I? Netiquette

4. DIGITAL FOOTPRINT

"I am everything you do or share online"

"I stay on the internet forever"

"I can affect your future job or school applications"

What am I? Digital Footprint

5. CLICKBAIT

"I am designed to make you click on links"

"I use exciting words like 'AMAZING!' or 'SHOCKING!'"

"I often lead to false or unimportant information"

What am I? Clickbait

Game 3: Mystery Scenario

Listen to the situation and guess what the problem is.

Scenario 1:

"Maria receives a message from someone she doesn't know"

"This person asks for her school address"

"They want to meet her after classes"

What's the problem? Potential grooming/stranger danger

Scenario 2:

"Juan sees a news article that says 'Free phones for all students!'"

"The article has no author and many spelling mistakes"

"The website address looks strange"

What's the problem? Fake news

Scenario 3:

"Ana always sees the same type of videos on her social media"

"She never sees different opinions or topics"

"She thinks everyone agrees with her ideas"

What's the problem? Algorithm bubble/echo chamber

Scenario 4:

"Pedro posts mean comments about a classmate"

"He shares embarrassing photos without permission"

"The classmate feels sad and doesn't want to go to school"

What's the problem? Cyberbullying

Game 4: Emoji Guessing Game

Look at the emojis and guess the digital citizenship concept.

1.   

Answer: Password security

2.   

Answer: Positive social media use

3.    

Answer: Grooming prevention

4.   

Answer: Fake news detection

5.   

Answer: Cyberbullying / Ask for help